

SHIRE OF LOST MOOR

THE NEWSLETTER



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Ringling in the New Year

As I am writing this month's newsletter, I found myself thinking about the New Year. For many of us, we may have celebrated with friends or family, and counted down the seconds to the start of 2023. But would have medieval people done the same?

Prior to 1582, New Years Day was actually celebrated on March 25, around the time of the Spring Equinox. Medieval life was dominated much by nature (farming and work), as well as religion. And so, it made sense for the beginning of the new year to be close to the start of planting season. The Feast of the Annunciation allowed many medieval European peoples to celebrate with a feast, mummer's plays, and the exchanging of gifts. Plus, the added spring time would allow people to give gifts of flowers, and baby animals to add to family herds and flocks for the new year ahead.

The New Years date did continue to spark debate amongst European kings and popes throughout the centuries, and eventually the calendar was changed to what it is today.

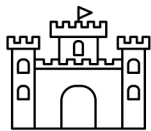
Upcoming Shire Meeting Calendar



There will be a Lost Moor Meeting on **January 22, 2023** at the **D&G Bar and Grill in St. Joseph**. The meeting will start at **2:00 pm**. The agenda will include upcoming SCA events within the Kingdom of Calontir. All are welcome to attend.

Curious about the medieval arts? Fashion, artwork, or textiles? Stop by the Arts & Sciences gathering on **February 5, 2023** at the **Rolling Hills Consolidated Library** multipurpose room from **12:30-5:30 pm**.

Hosted by Gwennan Nic-Ailpien. This is an opportunity to learn more or work on a craft or project, as well as meet fellow members of Lost Moor. We hope to see you there!



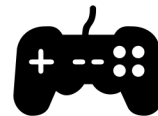
Kingdom of Calontir

If you are interested in learning more about upcoming Kingdom events, please head over to the Kingdom of Calontir's main page at calontir.org

Some of events listed on the calendar include:

Spring Coronation -- Saturday, April 18 in Wichita, KS
 Queen's Prize -- Saturday, April 29 in Manhattan, KS
 War of the Lillies -- June 9-18 in Smithville, MO

More information to follow.

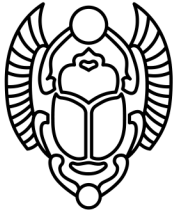


Review: Pentiment (video game)

Released in November 2022, *Pentiment* is a stylized video game developed by Obsidian Entertainment, which is available on Microsoft Xbox. This action/adventure game is set in early-Renaissance Europe around the 16th century.

The game starts out with Andreas Maler, a travelling artist, who arrives in the town of Tassing. He is there to learn the art of illumination at the local monastery. Then, Andreas becomes involved in a murder mystery, and it's his (your) job to find out whodunit. Andreas goes around the town interviewing townsfolk. But don't take too long because there's a time constraint, and you'll have to use your detective skills to name the murderer.

What I enjoyed most about this game is the graphics. Stylized to look like pages from an illuminated manuscript, which really added to the setting. Also, the knowledge and research that went into this game makes it truly authentic.



Until the Afterlife

by Mkty Nakhthor



The day was long and boring. Nakhthor wiped the sweat from his brow as he stood at his post making sure no one broke the code of ma'at. The days kind of ran together as during this time, under the rule of Queen Hatshepsut, he found that the artisans seemed to be more active than the military as of late. He longed to one day be able to reach the title of those he looked up to: Medjay (medjai). The Medjay were the top group of protectors that helped to ensure a safe and prosperous Egypt.

After his shift he would collect his pay of beer and bread and make his way to the temple of Edfu, where he would pay his respects to the Falcon God Horus. This meant of course, that he would have to be both physically and mentally clean as he dared not step foot into the shadows of the temple in any way that could dishonor himself or the gods. With a quick wash with natron and water, and some fresh eye makeup, he was able to make his way to the structure. There would be no weapons nor animal hide, skin or parts of any kind allowed in, as this also would be considered "unclean" in the eyes of the gods. There were plans of this temple being rebuilt to something bigger that would truly honor the gods properly, but for now it was a simple one.

The land of Egypt was changing drastically and gone were the days of training as a small child. He had grown into his position as a soldier and was to be a guard for a bank. The bank was usually where everyone would come to collect their pay for their labor. (This was usually in the form of beer and bread.) Because of this, it was considered a very important post.

His father had retired and was given land. His mother had died in childbirth something that wasn't all that uncommon. With aspirations to walk in his fathers' footsteps (and quite the push from his father himself), he began to walk the steps that led to his assignment at the bank. But even he had to admit, some days, he swore he would die of boredom. But it was true work, and one that he knew the gods approved of. And so, he would drink his beer and spend some time honoring Horus and the other gods for providing him with the means to support the Queen as well as the Kingdom as a whole. He would live his life honorably upholding all values of Ma'at herself, so that when the time came, he would pass the tests of the duat, his heart would be lighter than the feather, and he would be able to join his ancestors and walk amongst the field of reeds.